

Multilingual contentmanagement with LinguaPlone





Plone Solutions

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Our apologies to those expecting a lot of code-examples

LinguaPlone actually ended up making things so simple you won't need it



Always prepared!

An early start on the interactive tutorial

http://plonesolutions.com/lp

A download for those who want to follow along.



LinguaPlone?

- A new product for Plone
- For handling multilingual content
- For handling translations
- 3rd Gen.



Plone User Interface

- Handled by PlacelessTranslationService
- Separate from content
- Many translation teams making Plonetranslations and keeping them up-to-date
- 35 languages!
- You can help

http://plonesolutions.com/lp



Why LinguaPlone

- There have been several attempts before, with different approaches
- Localizer (1st. Gen.)
- II8NLayer, II8NFolder, II8NArchetypes (2nd. Gen.)



The 2nd Gen. solutions

- These products have helped a lot of people
- They have helped us explore the problem domain
- Some limitations, some different approaches

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118NArchetypes

- One object represents all translations
- Translations are stored inside complex attributes
- Asking for an attribute returns it in the correct language
- Enables per-field-fallback



II8NArchetypes disadvantages

- FTP / WebDAV / import / export will need special translation-aware marshallers
- Workflowing translations is challenging for the same reason, as the translations are all the same object
- Special catalog requirements



118NLayer

- Containing wrapper-object that keeps translations inside
- Can keep some data in the layer, like metadata
- Enables translations of all types, not only Archetypes



II8NLayer disadvantages

- Limited support for folderish content
- Changes acquisition-path
- Possible reference inconsistencies are references to point to the layer or the contained object?



II8NLayer+ II8NFolder

- A folder-like object on the II8NATprinciple for folders, II8NLayers for content
- No solution for general folderish content
- Catalog problems for folders



Enter LinguaPlone



LinguaPlone features

- As transparent as possible, for site-editors as well as for users.
- Less workarounds
- Everything else works as usual
- Works with your archetypes content-types

- Almost no special skin overrides
- Translations are separate objects
- Can be workflowed separately
- Language-independent fields
- Has a notion of canonical content
- Works with WebDAV and FTP
- Multilingual URLs



What does it not do?

- Translate content automatically
- Handle import/export from external tools
- Handle non-Archetypes content



Simplicity

- We built LinguaPlone to be simple and easy to extend
- Developers can build features on top of LinguaPlone

 Multilingual-ize your types without affecting the way they work without LinguaPlone installed

 Supporting LinguaPlone is a 4 line-addition to your Archetypes class-definition



How does it work?



Archetypes ClassGen

- Overrides register Type and process_types from Archetypes
- Builds special mutators and accessors for fields marked as languageIndependent
- Creates a slightly customized constructor for multilingual content



Archetypes references

- Reference: pointer between objects, independent of location
- LinguaPlone keeps track of translations with Archetypes references.
- "translationOf"-relation



Multilingual types

- Inherit a special set of Base-classes
- Same as your regular Archetypes baseclasses, but also inheriting II8NBaseObject.
- Implements ITranslatable interface



Building a multilingual website



Rules:

- Don't mix languages!
- Flags do work for selecting languages
- You still don't have to use flags





Assumptions

- We will be building a completely multilingual website
- We will be using only Archetypes content
- All folder-ish content (Folders) with translated sub-content must be translated



Let's set it up first

- Configure and use LinguaPlone
- Add multilingual-support to custom types



Making it simple!

The package revisited

http://plonesolutions.com/lp



Install-and-go

- Drop the package contents in your products directory
- Restart Zope
- Add a new Plone site, choose Multilingual
 Site from the drop-down
- The customisation-policy should just do all the product installs, no magic.

What's in the package?

- Archetypes I.3 RC2
- ATContentTypes
- LinguaPlone
- PTS + PloneTranslations + LanguageTool
- PlonePortlets w/the new navtreeportlet
- Multilingual Customization Policy + workflow



AT Content Types!

- Replacement content-types for Plone
- Scheduled for Plone 2.1
- Will make many peoples lives easier
- Already have support for LinguaPlone
- All your default content can be multilingual out of the box

PlonePortlets Shameless marketing break

- Makes portlets into intelligent objects
- Makes portlets archetypes classes
- Enables portlets-per-user and portlets-pergroup
- Enables site-editors to add new portlets from a common base
- Not 100% done yet



For multilingual Ul

- PlacelessTranslationService
- PloneTranslations (the .po-files)
- PloneLanguageTool negotiator will keep Ul and content language in sync!



| Add Plone Site | |
|--|---------------------------|
| Enter an ID and click the button below to create a ne | ew Plone site. |
| Id | |
| | |
| Title | |
| Portal | |
| Membership source | |
| Create a new user folder in the portal | <u> </u> |
| Description | |
| | |
| Customisation polic, setup | |
| Multilingual Site 🔻 | |
| Default Plone Multilingual Site licy is a pre-defined type of site | normally set up as as a c |
| of settings and add-on products. You can normally n | |
| a lot of work, so make sure the policy you select is | |
| Add Plone Site | |



Multilingual Site Policy

- Adds a new Plone site with some additions
- ATContentTypes install and migration
- PloneLanguageTool
- LinguaPlone with demotypes
- Sets up a few default languages



Language preferences

- Plone setup > Language Settings
- Choose the languages your site will be available in
- Pick at least two

plone setup

Plone Configuration

Add/Remove Products

Error Log

Language Settings

Mail Settings

Portal Settings

A Skins

Users and Groups Administration

Zope Management Interface

Add-on Product Configuration No Preference Panels available.

Default language

If content requested is not available in the language the user preferred, content will be presented in the fallback language.

English 🔻

Allowed languages

Select the languages that can be added in your portal. use the CTRL key to select / deselect single items.

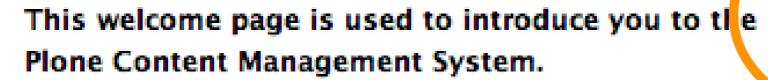
Cymraeg (cy)
Dansk (da)
Deutsch (de)
Eesti (et)
English (en)
Español (es)
Esperanto (eo)
Euskara (eu)
Fiji (fj)
Français (fr)
Frysk (fy)

- Allow combined language codes like de_DE or en_UK.
- Display flags for language selection.





Welcome to Plone



You can customize this frontpage by clicking the edit tab on this document if you have the correct permissions. Create folders and put content in those folders. Folders will show up in the navigation box if they are published. It's a very simple and powerful system.

For more information:

- Plone website
- Zope community
- CMF website



Multilingual content

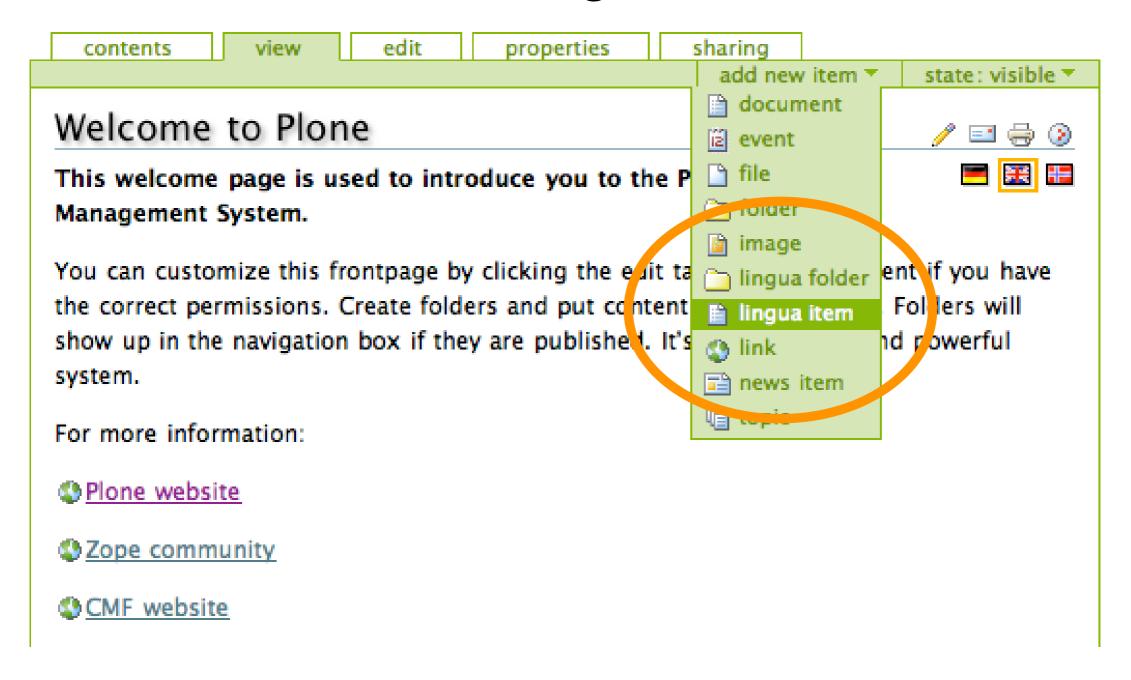


LinguaFolder & Lingualtem

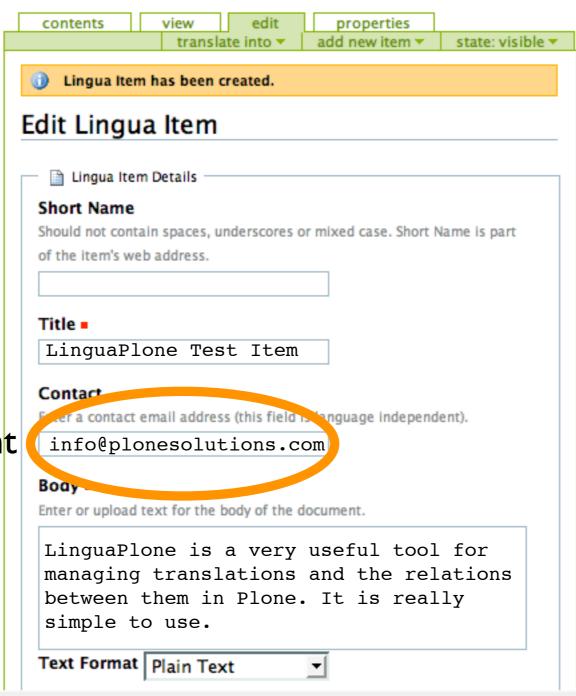
- Not special
- Simple example types for testing



Add a Lingua-Item







Language-independent



Language-independent

- Attributes that do not change between translations
- Useful for attributes like names, addresses, dates and files
- Stored on each translation
- Changing one updates all translations
- Accessor method actually looks up the value in the canonical object



Canonical

- The original content
- All translations point to the canonical content as their source
- Useful in business-rules and workflow logic







Endre Lingua Item

Translating from English

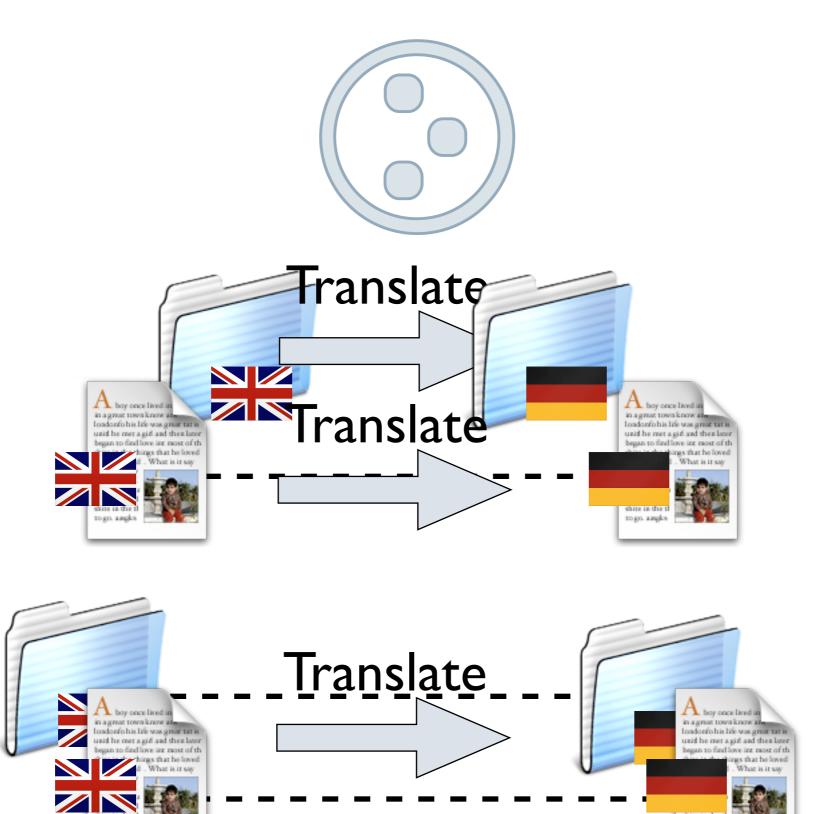
| Identifikator: |
|--|
| test1 |
| |
| |
| Tittel: |
| Testing LinguaPlone |
| Contact: |
| info@plonesolutions.com |
| |
| |
| Body: |
| This is a simpe demotype for linguaPlone, demonstrating traslatios and languageIndependent fields. |
| |



Separate objects

- Each translation is a separate object
- When translating folders you get a "subtree" for each language
- Clicking a flag switches you to the desired location







Search

- We patched the Catalog Tool
- Searches always return results in the current language
- Makes everything that is based on Catalog queries (like portlets) work without further modification

Overriding search

- Sometimes, we do not want searches to be language aware
- Pass Language="all" to get results in all languages
- Pass Language=['en','de']



Special indexes

When searching on the following indexes, all results are returned, regardless of language

- Language
- UID
- id
- getld



Making your own type multilingual

The code example..

Before:

from Products.Archetypes.public import *

Now:

```
from Products.LinguaPlone.public import *
except ImportError:
    # No multilingual support
    from Products.Archetypes.public import *
```



Translation Workflow

- An example workflow
- Gives you a worklist of objects that are not translated
- Does not enforce translation

- When you create a new translation, it is in the "translating" state
- The canonical object gets a variable set that it is not fully translated yet
- Every time a translation is transitioned from "translated" to "published", the canonical gets checked whether it is fully translated or not

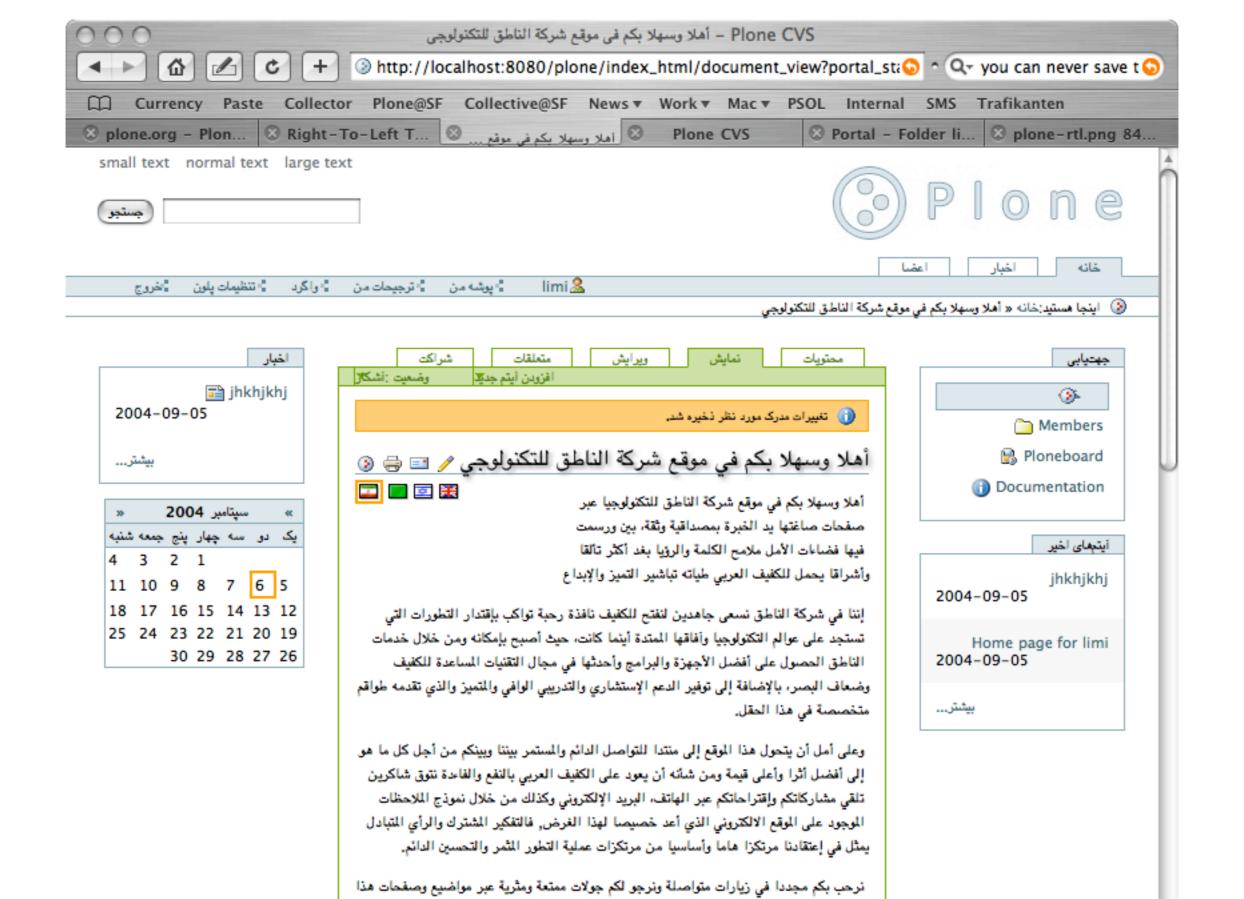


success

PlonePortlets was successfully installed.

untranslated items

Testing LinguaPlone 2004-09-21



ایجاد شده ترسط <u>limi</u> AM 02:55 06-09-2004 آخرین تغییر

(نظ بنيت)

مع تمنياتنا المخلصة للجميع بالتوفيق



Future directions

- Fallback handling
- Reference handling
- Grey out flags where no translations exist



Questions?

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