

Sprints : Community building

Plone.be Meeting

Brussels 2006

Godefroid Chapelle – BubbleNet

Plone community

- « Software is an artefact »

Paul Everitt – Seattle 2006

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- Community of developers

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- Community of developers
 - that share
 - Code

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 - Human relationships

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 - that does not share
 - Location

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 - Method
 - Human relationships

- that does not share

- Location
 - Timezone

Sprints

- Development Session

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- Group of developers
 - From 5 to 60

Sprints

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 - From beginners to core developers

Sprints

- Development Session
- Group of developers
 - From 5 to 60
 - From beginners to core developers
- Face to face
 - From company office to hut in the Alps

Goals

- Build code

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- Build community

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- Build code
- Build community
 - Work together

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- Build code
- Build community
 - Work together
 - Party – Social events

Goals

- Build code
- Build community
 - Work together
 - Party – Social events
- Share method and techniques

Method and Techniques

- Extreme programming

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 - Pair programming

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 - Testing

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- Source Control
 - SVN

Method and Techniques

- Extreme programming
 - Pair programming
 - Testing
- Source Control
 - SVN
- Tips about Tools
 - From OS to Editor

CommunesPlone

- Knowledge transfer / Coaching
 - Architecture
 - Method and techniques
 - Community building

KSS sprints

- Louvain-la-Neuve
 - BubbleNet office
 - 6 people
- Seattle
 - Fred Hutchinson Cancer Research Centre
 - 70 people

Thanks

- <http://plone.org/events/sprints>