



Alternative Solution to LinguaPlone Architecture

- LinguaPlone
- Museum solution for Plone1
- The future

[LinguaPlone]

- A product for handling multilingual content
- Demo ?

[LinguaPlone - Why we like it]

- Translation easily « workflowable »
- Compatibility with all protocols (WebDav, FTP...)
- Easy – works out of the box
- Why we should like it: becoming the « de facto standard » in Plone 2

LinguaPlone – Why we don't like it

- The way ids are generated
- Delete objects
- Magic user interface
 - Create English document in French folder
 - Create multilingual folder in root
- Only for Archetypes content types

[Our old custom solution]

- Demo
- For Plone 1
- Python products
- Based on Localizer
- Same concept as i18nArchetypes

[Custom Solution: Advantages]

- Objects are self contained
- Languages are transparent to users
- Easy for simple use case (from user's standpoint)
- Unique URL for particular language is still possible

Custom Solution: Disadvantages

- Multilingual index needed
- Workflow for translation possible but challenging
- Content type complex to create
- Does not work with FTP, Webdav...out of the box

[Next ? Discussion ...]

- Add features to LinguaPlone
- Fix i18nArchetypes & i18nTextIndexNG